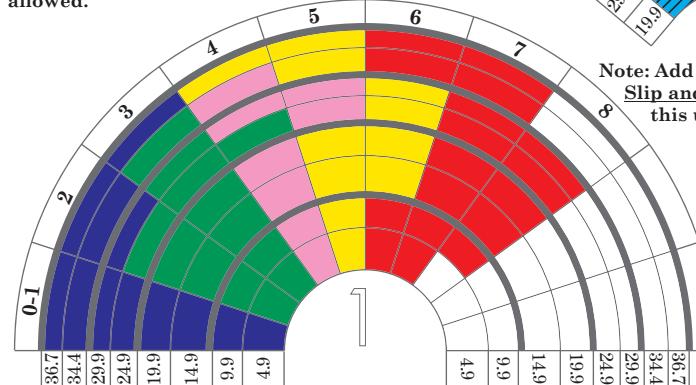


Ki-43-II

Nakajima Ki-43-II "Hayabusa". Day Fighter.
P.V.: 16. Engine Type: R. Producer: Imperial Japan.
Ki-43-II used from Dec. '42. 5203 II and III
models built: 1546 in 1943. 2752 in 1944. 748 in 1945.

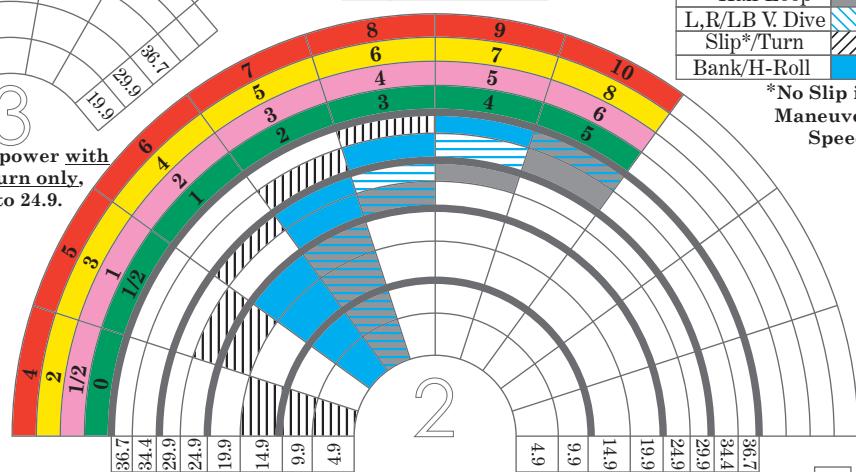
Stall Speed		Note: 0, 1/2 and 1 Turn Maneuver Requirements allow 5 Turns per Game-Turn. Only 3 Turns allowed to 0 if on 3rd Movement Point.
Maneuver Sp.		
Level Speed		
Dive Speed		Special Note: Non-H-Loop or non-H-Roll inverted Movement Points

are not allowed. No outside loop or Maneuver Sp. Slip allowed.



Speed Increments

Altitude Change Maneuverability Requirements

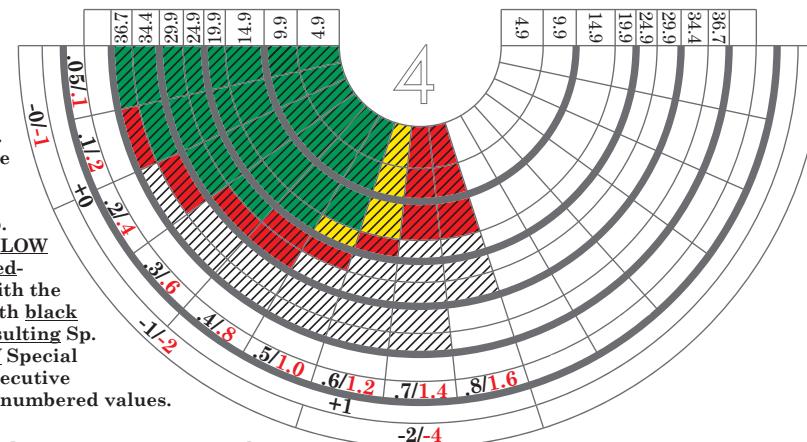


Note: 0 Turn allows only 3 Turns if on the third Movement Point. **Change Maneuverability Requirements**

Special Vertical Dive Restrictions:

No V. Dive allowed above Current Sp. of 6.
No Second Consecutive Game-Turn V. Dive
allowed.

Note: **YELLOW** values: Special Max. Climb. Special Max. Climb (usable only from **YELLOW** Level Speed): Must always be treated as red-numbered (non-continuous) values, but with the option of using black-numbered values with black climb loss. If by using black climb loss **Resulting Sp.** is still above **Maneuver Sp.**, then **YELLOW** Special Max. Climb may be used for a **second** consecutive Game-Turn, but this time only with black-numbered values.



Silhouette Modifier

Silhouette +2

Note: C: (2) and L: (2): Applies to operational period prior to late '43.

*H-Loop: +.2 to
 Maneuver/PINK! Sp.
 black Max. Dive value.
 Level Sp.: +.8.
 Both +.2 per 5.0.
 (No Dive Sp. values.*)

*Diving H-Loop not allowed from a Current Sp. above Max. Level Sp..

Half Loop*	-2
L,R/LB V. Dive	1hx
Slip*/Turn	-S
Bank/H-Roll	+0

*No Slip in
Maneuver
Speed.

Toward

Dive Acceler.	+1
Climb Deceler.	-1
Max. Dive	
Dive Sp. Climb	
Max. Climb	
Special Max. Climb	

Target Characteristics

W	5	5	Cn	Mg	8
F	6		L	3 (2)	
C	3 (2)		C	—	
E	3	E	E	E	—
G	—	2M 2M —			
	—	(4) (4) —			
		EE	EE		

Add one hit value to all "C" hits on target.